

Course title	Level	Prerequisites
<b>Business</b>		
NZB501 Organisations in the New Zealand Context	5	
NZB502 Business Functions	5	
BLM501 Operations Management and Compliance	5	
BLM502 Business Planning	5	
BAC501 Introduction to Accounting and Taxation	5	
BAC502 Applied Accounting	5	
LAW510 Commercial Law	5	
BAC601 Financial Accounting	6	BAC501, BAC502, BAC503, BAC504 or equivalent, ACC500 or ACC502 and ACC503 or equivalent
BAC602 Management Accounting	6	BAC501, BAC502, BAC503, BAC504 or equivalent, ACC500 or ACC502 equivalent
BAC705 Auditing	6	BAC501, BAC502 or equivalent
IBS690 International Business	6	NZB501, NZB502, NZB503, NZB504 or equivalent
BMG635 Employment Relations	6	
BMG638 Organisational Behaviour	6	
MKT672 Marketing Applications	6	MKT571 Principles of Marketing
BMK671 Marketing Management	6	NZB501, NZB502 or equivalent, MKT571 or equivalent
BAC603 Business Finance	6	BAC501, QNT565, ACC500 or equivalent.
BAC606 Taxation		BAC501 or equivalent
RES680 Research Methods	6	QNT565 Quantitative Analysis or equivalent
BAC701 Advanced Financial Reporting	7	BAC601 or equivalent, ACC601 or equivalent
BAC706 Advanced Taxation	7	BAC/ACC606 Taxation or equivalent
BAC702 Advanced Management Accounting	7	BAC602 or equivalent, ACC602 or equivalent
BUS750 Advanced Business Project (30 credits)	7	RES680 Research Methods PLUS Students must have successfully completed 15 credits at Level 7 in Accounting or 30 credits at Level 6 in Management or 30 credits at Level 6 in Marketing or equivalent skills and knowledge
BMG733 Advanced Human Resource Management		BMG633
INF755 Project Management	7	120 credits at level 5/6
BMG732 Advanced Operations Management	7	BMG632 or equivalent
BMG734 Strategic Management	7	BMG638 or equivalent

Course title	Level	Prerequisites
<b>Art, Design and Media</b>		
AAD501 Lens-based Media Lab (10 credits)	5	
AAD503 Graphic Design Lab (10 credits)	5	
AAD505 Object Design Lab (10 credits)	5	
AAD507 Image Lab (10 credits)	5	
AAD509 Critical Studies Lab (10 credits)	5	
AAD511 Communication Lab (10 credits)	5	
DCW501 Writing in Context (20 credits)	5	
DCW503 Practical Nonfiction (10 credits)	5	
DCW505 Writing Short Stories (10 credits)	5	
DCW507 Poetry: Free Verse (10 credits)	5	
DCW509 Scriptwriting: Short Scripts (10 credits)	5	
AAD609 Advanced Critical Studies Lab	6	AAD509 or AAD510 plus AAD511 or AAD512 or equivalent
AAD611 Professional Practice Lab	6	AAD511 or AAD512 or equivalent
AAD601 Advanced Lens-based Media Lab	6	AAD501 or AAD502 or equivalent
AAD603 Advanced Graphic Design: Motion Graphics Lab	6	AAD503 or AAD504 or equivalent
AAD605 Advanced Object Design Lab	6	AAD505 or AAD506 or equivalent
AAD607 Advanced Image Lab	6	AAD507 or AAD508 or equivalent
<b>Civil Engineering</b>		
DEC523 Hydraulics (Civil)	5	DEN411 Engineering Fundamentals, DEN412 Engineering Mathematics
DEC524 Highway Engineering	5	
DEC621 Geotechnical Engineering 2	6	DEC527 Geotechnical Engineering 1
DEC526 Structures 2		DEC521 Structures 1

Course title	Level	Prerequisites
<b>IT and Computing</b>		
COM502 Communication for IT	5	
CSA502 Computer Systems Architecture	5	
DES501 Design and Development Concepts	5	
SDV503 Introduction to Software Development	5	
DAT601 Database Design & Administration	6	DAT502 Database Concepts
DAT602 Database Application Development	6	DAT502 Database Concepts and SDV503 Introduction to Software Development
MUV601 Multi-user Virtual Environments	6	At least 15 credits in Information Technology level 5
NET603 Practical Network Development	6	NET502 Networking Fundamentals
SYD601 Systems Analysis & Design	6	SYD502 Introduction to Systems Analysis & Design
SDV601 Software Development	6	SDV503 Introduction to Software Development
INF755 Project Management	7	120 credits @ Level 5 OR Level 6 or equivalent
NET702 Cloud Services	7	NET603 Practical Network Development, NET602 Network Management
RES701 Research Methods	7	60 Credits at Level 6
SDV701 Tiered Software Development	7	SDV601 Software Development, fundamental database knowledge, basic SQL skills
SYD701 Systems Development Methodologies	7	SYD601 Systems Analysis & Design
WEB701 Web Technologies	7	WEB601 Dynamic Web Technology
PRJ702 Graduate Diploma Project (30 credits)	7	RES701 Research Methods
<b>Social Work &amp; Counselling</b>		
BSK505 / BCG505 TE PŪ: Foundations of Treaty Based Practice	5	
BSK601 Applied Social Policy	6	BSW501 Introduction to Society
BSK603 Applied Social Work Practice with Groups and Communities	6	BSW502 Introduction to Social Work Practice
BCO605 HSCO605 Te Ture / Law, Ethics and Policy	6	HSCO501 Te Timatanga / Introduction to Counselling (FY Paper NMIT), HSCO502 Te Pikinga / Introduction to Professional Counselling Practice

Course title	Level	Prerequisites
<b>Sport, Recreation and Fitness</b>		
SRE501 Introduction to Sport and Exercise Science	5	
SRE502 Skill Learning and Technique Development	5	
SRE508 Exercise, Sport and Recreation Issues in Society	5	Police check required
SRE601 Applied Anatomy	6	SRE501 Introduction to Sport and Exercise Science/SRE506 Human Anatomy & Physiology
SRE603 Exercise Assessment & Prescription	6	SRE502 Skill Learning and Technique Development / SRE504 Exercise, Sport and Recreation Training / SRE501 Introduction to Sport and Exercise Science
SRE605 Law & Ethics	6	SRE504 Academic and Professional or equivalent
<b>Māori</b>		
CLTS501 Cultural Studies	5	
<b>Contemporary Music</b>		
A&M525 Sound Production 1	5	A&M426 Introduction to Sound Production 2 or demonstrate equivalent skills and knowledge
A&M541 Contemporary Music Performance 1 (30 credits - To Be Confirmed)	5	A&M448 Introduction to Contemporary Music Performance 2 or demonstrate equivalent skills and knowledge
A&M543 Contemporary Music Studies 1	5	A&M444 Introduction to Contemporary Music Studies 2 or demonstrate equivalent skills and knowledge
<b>Computer Generated Imagery</b>		
CGI501 Professional Practice 1	5	
CGI502 3D Modeling 1	5	
CGI503 Rigging and Animation 1	5	
CGI504 Dynamic Effects 1	5	
CGI601 Professional Practice 2	6	CGI501 Professional Practice 1
CGI602 3D Modeling 2	6	CGI502 3D Modeling 1
CGI603 Rigging and Animation 2	6	CGI503 Rigging and Animation 1
CGI604 Dynamic Effects 2	6	CGI504 Dynamic Effects 1

Course title	Level	Prerequisites
<b>Marine Science</b>		
AMC501 Aquatic Life Support Systems and Animal Husbandry	5	AMC504 Te Tini a Tangaroa and Aquatic Ecology and Fishery Management
AMC502 Aquatic Biology	5	
AMC503 Aquaculture Principles	5	
AMC504 Te Tini a Tongaroa Fishery Management and Marine Ecology	5	
RES502 Research and Communications Skills	5	
AMC602 Marine and Conservation Biology	6	RES501 Research and Communication Skills, Co-requisites: AMC605 Applied Research
AMC604 Te Moana Nui a Kiwa and Marine and Tropical Aquaculture	6	
AMC605 Applied Research	6	RES501 Research and Communication Skills, Co-requisites: RES602 Statistics and Experimental Design
AMC607 Advanced Aquatic Life Support Systems	6	AMC501 or equivalent
<b>Adventure Toursim *courses are taught in blocks therefore mixing with other faculty can be challenging</b>		
ATG510 Advanced Canyoning and Rock Climbing	5	ATG410 Canyoning and Rock Climbing (Level 4) or approved equivalent
ATG540 Advanced Rafter	5	ATG440 Whitewater Kayaking an Rafting (Level 4) or approved equivalent
ATG530 Advanced Sea Kayaking	5	ATG430 Sea Kayaking (Level 4) or approved equivalent
ATG531 Guiding and Instructing Sea Kayaking	5	ATG530 Advanced Sea Kayaking (Level 5) or approved equivalent
ATG502 Sustainable Practices in the Outdoors (Theory Based)	5	
ATG503 Outdoor Adventure Industry Practice (Theory Based)	5	